



The Brownsea Bulletin

Camping Issue

March 2010

Girl Guides of Canada - Calgary Area

Celebrating the Past; Adapting to Meet the Future

What a Guiding year we are having! We have many things to celebrate and be proud of.

As we kicked off the GGC 100 year celebrations, we can be proud of a very successful launch party with a large number of Members taking part in a parade, activities, camp fire, also enjoying cupcakes and hot chocolate. It was a beautiful day filled with sunshine, friendship and fun.

We can celebrate that, for the first time since 1992, we have seen our membership numbers going up. Thank you to all of you who have worked so hard to recruit new members, and for continuing to bring them in. Our programs and Guiders offer so much to the girls; it is wonderful to see that even more girls will be enjoying them.

We can celebrate that, for the first time in several years, we ended with a balanced financial report for 2009. This has taken a lot of work and sacrifices from many of our members and our staff. It was a difficult task to get there, and it will continue to be a challenge to stay in this position. I want to thank all of Area Council and Executive for stepping up to the plate, discussing what we needed to do, making the hard decisions and seeing them carried through.

We can celebrate that more than 150 of our members will be travelling to Guelph

to take part in Guiding Mosaic 2010. I know that they will have incredible experiences, and bring back many stories to tell who were unable to attend. Try to include an evening in your program next year

where our Guelph participants can come into your Unit to share their experiences.

This is also a year of goodbyes.

In the fall we had to make the decision to ask National to let us close Batuk. Lodge was damaged to the point

where it cannot be fixed and we cannot justify replacing it. Batuk has been part of our camping experience for our girls since the 1940's and many of us have wonderful memories of weekends there. Batuk will always be remembered, and missed, by many of our members.

We also had to say goodbye to our store last fall. The store has been a fixture in Calgary for many years and a reason for many of our members to come to our Guide Centre. We will miss the convenience of the store, but we will also adjust to the new way of shopping through the National on-line store.

A few short weeks ago you found out that now we have to say goodbye to our division and district structure that we are so familiar with. As we transition to a new district-only structure I hope that you will each participate fully in the decision-

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Celebrating and Adapting—continued from page 1



We're moving ahead into a new century of Guiding!

making process as boundaries and district names are determined. As we work with our new structure, we will find ways to recognize and commemorate the old divisions and districts.

Now, we have one more goodbye to say. At the February Council meeting, during our strategic planning discussion on communication, Council made the decision to discontinue *the Brownsea Bulletin*. This edition will be the last. Though *the Brownsea* has been a part of Guiding in Calgary for many years, we accept that times have changed and our

members want briefer, more timely and to the point communications. We will work towards meeting your needs through the e-news and the website.

I would like to thank Pat Papineau for her excellent work as the Brownsea editor. When she took on the challenge of being the editor she made significant positive changes. Pat has contributed a great deal to Calgary Area and her contributions are much appreciated.

Eileen Johansen — Calgary Area Commissioner

Girl Guide Camping: Creating a Lifetime of Memories

To those of us who have a history in Guiding, the thought of camp conjures up many images. Camp means the outdoors, enjoying nature's beauty and having fun; it brings to mind things like tents and campfires.

One Guider I know spoke of late nights and early mornings when I asked her what came to mind when I mentioned camping. One life-Member spoke of the food with fond memories of foil dinners and other goodies. My sister talked about frozen lats in the winter and sneaking in contraband candy that she was so sure the leaders knew nothing about. To others the thought of camping evokes images of certain places like Mockingbird or Westover.

I am lucky to have been blessed with a good memory, and the things I think of when I think of camping are endless. But one thing

remains constant, no matter who I spoke to, the consensus was the same: camping is the best part of Girl Guides.

Most of us have women that have deposited into our camping memory banks over the years. For me, there is a long list of women who have all impacted my life. It can be a daunting thought for a Guider to realize that she is creating a lifetime of memories for her girls. That is not the primary thing we consider when we take the girls camping, but when you think of it, it is a wonderful side benefit. If we can give the girls of today the rich assortment of memories that I have gained from my 35 plus years of Girl Guide camps, we will have given them a true gift.

I can't think of anything better.

Renée Hill — Calgary Area Camping Adviser

“Camping is the best part of Girl Guides.”



Camp builds skills, confidence, independence and friendships!

The Cost Shouldn't Keep Anyone for Camp

No girl or Guider should be excluded from attending camp (or any other Guiding activity) because she cannot afford it.

When possible, Units should support their members. If a Unit cannot afford to pay for its members, there are funds and camp assistance available in most districts and at Calgary Area.

When asking for assistance, start with the Unit and work up through the various levels.

Camp Planning and Leadership through the Branches

One of the key principles of Guiding is to develop leadership and decision-making skills. Camp planning is a tremendous opportunity to help develop these skills. With each branch of Guiding, girls develop stronger skills and become more responsible for the planning and execution of camp, allowing the Guider to move from being the primary planner to an adviser.

Camping is an exciting new adventure for many Sparks. Guiders are the primary planners – choosing the theme, activities, menu and schedule. However, one area Sparks can help take ownership of the camp is in planning the menu. Five and six year olds know what they like to eat. They can help choose their favourite snacks, fruit, even breakfast if they are given a list of three to five choices. It's amazing how much better the food tastes when you helped choose the menu!

Once girls have had a taste of helping plan the menu, they are ready to do more in Brownies. More food choices can be made, including main courses for breakfast, lunch and dinner. At this point, it is still a good idea to have them choose from a pre-made list. In addition to food, Brownies get really excited about camp if they help choose the camp theme and some of the activities. Guiders still are the primary planners, but they now work with the ideas the girls have chosen.

Guides start to plan the majority of their camp. They no longer need pre-made lists to choose from, but are capable of coming up with their own lists. Sometimes the Guider may propose certain badge-work for the camp, from which the girls can choose a theme. The girls may even choose what parts of the badge they want to do. At this point, they are fully capable of starting to prepare their own personal kit lists. By the end of third year, Guides should be able to help plan the full menu, complete with required equipment. Guiders no longer have to plan every minute of camp because the girls present some of the sections as part of their badge-work. Planning Campfire and Guide's Own now also fall fully onto the girls.

In Pathfinders, the girls learn to plan everything. They choose where they are going, what badges they want to do, the theme and the menu; Guiders act more as facilitators in the planning stage, but still make camp bookings and pull the equipment together. Pathfinder camp is very much girl-directed, with Guiders acting more as mentors. A Pathfinder working on the Camping Option of her Canada Cord will ultimately be able to lead a small team of girls on a minimum one night camp, with occasional checking by the Guider.

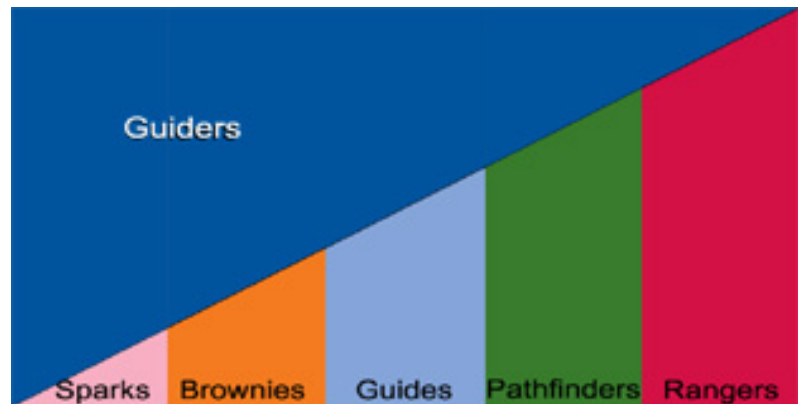
Moving through the Branches, girls take a larger leadership role in planning camp and have more responsibility in conducting camp, as Guiders reduce their involvement. It is truly rewarding to see how girls grow as they realize what they have accomplished.

“Leaders make decisions that create the future they desire.” (Mike Murdock)

*Laurie McIntosh and Sheila Morrison —
Banff Coach Division Camping Advisers*



Why not make camp a bridging event?



**Camp Planning and Execution:
Involvement and Input through Branches**

As girls develop skills, expand their interest-base and gain confidence, their input into camp (and program) planning and responsibilities at camp should increase.

Guiders transition from being the primary planner, to sharing the work and decision-making, to acting in an advisory role.



Brownie Camp Academy

Saturday, February 20, 2010, saw 118 Brownies and their leaders having fun learning camp skills at Camp Jubilee. The weather was absolutely awesome and enabled the outdoor activity stations to actually take place in the outdoors!

The event couldn't have taken place without the help of an incredibly talented group of volunteers:

Guiders: Alana P., Debbie S., Renée H., Michelle K., Bernadette O., Debra B., Terry D. and Jennifer M.

Guide: Gianna B.

Pathfinders: Rachael B., Heather M., Delaney T., Robyn D., Sabrina L. and Sarifa L.

Rangers: Keira D., Brittaney H. and Preet G.

Y Knots Trefoil Guild: Anne M., Cathy M., Lyn K., Margaret T., Carolyn N. and Wanda S.



Thank you again to everyone who participated and volunteered!



Guider Bernadette shares some campfire fun at Brownie Camp Academy

Fire safety is an essential part of camp planning.

Fire Safety at Camp

Know whether or not there are any fire restrictions for your camping area.

Keep matches in a closed metal container away from the fire.

Keep a pail of water or sand by each fire.

Whenever possible, build your fire in a designated firepit. NEVER build a fire near tents or other flammable items.

NEVER use flammable fluids to start a fire.

Build a fire only as big as you need.

NEVER leave fire unattended.

Use oven mitts when cooking over a fire – have the girls each bring their own mitts to use.

Tie long hair back when around fires and do not allow loose or dangling clothing.

Fire Drills

Determine a special signal and meeting place for Fire Drill and Fire Danger that all campers understand.

Hold a fire drill within the first 24 hours at camp.

Assign each leader to a specific group of girls and have her keep that list of girls names with her at all times (on the back of her nametag is a good place).

When the fire drill is held, the girls report to their assigned adult who in turn reports to the Responsible Guider. This is the quickest way to determine if anyone is missing.

Day is Done: Putting out Your Campfire

When your meal is over or the last song has been sung, be sure to completely extinguish your fire.

- When possible, allow all wood to burn to ash.
- Drench any charred logs. If you've got a

shovel handy, scrap embers from logs as an extra precaution.

- Sprinkle the ash and embers generously with water. Stir with a stick. Repeat as necessary.
- Do not leave your fire site until all coals are cool enough to put your hand on.



From Shared Love of Camping and Guiding a Guild is Born

It's just past twilight and the sky is filled with at least a million stars. Tall trees and mountain silhouettes surround me. The birds are silent; all you can hear is the rustle of the breeze stirring up the meadow grasses and making the trees whisper, planning their songs before beginning their evening serenade.

Does this sound like the introduction to a wilderness adventure story? Well, it is! For many of us who've camped at Mockingbird this is our story. What a great place to introduce girls to the wilderness or take seasoned girls to practice their skills.

Mockingbird Camp itself holds many great memories and adventures for Guiders who've enjoyed many years of camping experiences. Most could write volumes with their own stories and adventures and that's also the reason why a group of ladies called the Y Knots volunteered to give some well deserved TLC to the camp last year. Who are these Y Knots and why do they care so much? Well, we're a fairly new Trefoil Guild and most have a strong connection to camping. One of us, Renée Hill, is the current Area Camping Adviser and many are former Camp Advisers. Some of us just fell in love with Guiding and the camp experience.

A few years back a couple of ladies got together and were sharing camping stories when one of them proposed starting a Trefoil Guild and that perhaps it could have a camping focus. Another suggested that it should be an active Guild with some type of involvement with girls. The first reaction was wow! The second was "why not" so within minutes, the basis and the name for a Trefoil Guild was born. These ladies invited others and the name, just slightly altered, became the Y Knots.

When Calgary Area asked the Trefoil Guilds a year or so ago about giving some TLC to our campsites, the Y Knots responded immediately. Mockingbird was our first choice because many, almost simultaneously, started reminiscing and expressing our love for the site. We know there is a legacy of memories and shared experiences attached to this wondrous place.

Here is a little bit of information about Mockingbird as a reminder or to help some new Guiders to plan for their first adventure there.

Mockingbird is what most of us describe as a "real camping experience" as there is no electricity so leave the hair blowers and glue guns at home. The toilets are the outside kind and running water comes from a pump and if you're lucky from outside taps on the sites in the warmer seasons. It does have an abundance of wildlife including several species of birds, flowers, large and small furry things plus trails up and down mountains, to the river, the lookout and lots of space to play outdoor games or have secret hide-aways. There is also a chapel and lots of fire pits.

There are two residential sites, Brownie Roost/Chickadee and Lodge, and one combination residential and tenting site called Whiskey Jack. There are two tent-only sites with shelters: Siskin and Swallow. Heritage has no facilities so it offers a real wilderness experience. There is also a small log cabin used as an office with two bunks that can be rented. For more details, you can get a prospectus at the Girl Guide Centre or by e-mailing marketing@calgarygirlguides.com.

Want to create or rekindle your own Mockingbird memories? Consider joining the work party being held on the June 18-20 weekend. It's a great way to be involved, to get to know more from folks who know the place intimately and to explore while making an important contribution.

You're welcome to bring your trailer to camp or come just for the day on Saturday, June 19 to help us paint, fix, clean or do whatever else is needed to get Mockingbird ship shape and ready for another year of campers.

We'll provide lunch on Saturday; and all you need to do is come prepared to work and have some fun.

Let the adventure continue....

Lyn Koltutsky on behalf of the members of Y Knots Trefoil Guild



Y Knots lend a hand or two at Brownie Camp Academy

MOCKINGBIRD SITE ORIENTATION Saturday, March 27

To register, call Heather at the office 403-283-8348 (extension 221).

Meet at the Guide Centre at 9:00 a.m.

Please be prepared to carpool.





Camp Challenges

Camp challenges can be fun and educational for girls of all ages. They are usually an optional part of the program and can be done individually or in small groups. Challenges can help the girls interact with each other, learn skills, work together as a small group, feel a sense of accomplishment, and use time effectively. Challenges can be simple or difficult, general in nature, or tied to your camp theme or badge work. Include various levels of difficulty, making some challenges easy, others more difficult or involving more effort from the girls.

Completing each part — should be posted at camp. Rewards don't have to be fancy: they could be beads that can be made into a bracelet or strung onto a large safety pin and pinned to their camp hat, stickers for a challenge booklet or chart, or pieces of a shape related to your camp theme, example a cowboy hat, a clown face, a Christmas tree. Challenge rewards should be presented as each challenge is completed.

Some girls will only do a few, some will complete them all. In the end it is their choice and all should be congratulated on their successes.



Challenges can occupy campers who finish other activities or chores early.

Your list of challenges — and the reward for

Pick and choose from this list, or come up with some challenges of your own to suit your camp's theme.

Do a secret good turn for someone.

Tell the cooks a joke.

Wash a leader's dishes.

Sit quietly outside for 5 minutes. What did you hear?

Create a poem; read it at Guide's Own.

Turn over a stone or a log and sketch what was under it.

Learn and lead a new camp grace.

Find different nature objects that start with the letters in your first name.

Eat a meal blindfolded.

Recycle an object into something useful.

Find the most interesting pebble.

Play an observation game.

Identify or describe 8 items with a magnifying glass.

Construct a simple shelter and spend time in it with a friend.

Pick up 15 pieces of garbage and be prepared to talk about man's influence on the environment.

Make a treasure keeper.

Don't complain for one day (compulsory!)

Complete the Fire Safety questions.

Make notes about wind, clouds and other weather data. Forecast tomorrow's weather.

Find a plant that is useful to man.

Sketch your favourite area at camp.

Follow an insect for 5 minutes.

Using one match, light a fire and keep it going for 10 minutes.

Identify 8 wildflowers.

Build a bird's nest.

Find a spider's web. Tell where you found it, how big it is and what it looks like.

Make a sundial.

With your patrol, carry out a 10 minute exercise before breakfast.

Be the first patrol to have lights out and all quiet at night.

Make a tent peg.

Invent a new camp gadget.

Teach a new song.

Help plan a Guide's Own.

What is the worst thing that can happen at camp? Present it in mime.

Tell how to start a fire without using matches.

Tie as many reef knots as you can in a minute.

Help plan a campfire.

Write a short letter to another camper.

Watch a sunrise.

Go for a walk with a friend. Find five things you have in common.

Make up a cheer or yell for your patrol.

Build a chair for a leader to use at campfire.

Lay a trail for someone else to follow.



Encourage independent discovery of nature through challenges.

Activities for the Great Outdoors

One thing that really sets camp apart from regular meetings for most groups is the opportunity to spend time outside, breathing fresh air, enjoying the warmth of the sun on your face (or the sprinkle of rain or the tickle of that fluffy white stuff) while exploring nature.

Try these activities to add more variety to your camping adventures, to challenge campers' senses and to enhance their appreciation of the outdoors:

- Give a group of girls a string approximately 2 meters (7 feet) long to tie into a circle. Place the circle on the ground somewhere outside. Have the girls discover what is inside the circle. Are there any critters living there? Look over, under and around this space. Is the ground moist? Is it a sunny or shady area? Do plants grow here?
- Have the girls trace and cut out an outline of her foot and place it on the ground inside the circle. How many things would be under her foot?
- Stop, Look and Listen: Have the girls lie on the ground. What can they see and hear? Look up at the clouds – what do they see? Listen with their eyes closed. What sounds can they identify?
- Scent Trail: Using a spray bottle, apply a strong solution of food flavouring (eg. anise, cinnamon, onion, lemon) on trees. The girls use their noses to identify the scent and follow the trail. Use caution where there is a possibility of attracting animals or insects.
- Night Eyes: Use a paper punch to cut out circles from reflective tape. Place these on black paper cut in animal shapes. Position the shapes along a trail. When it's dark, lead the group along the trail letting the girls use flashlights covered with red cellophane to search for the Night Eyes.
- Nature Colours: Give each girl one or two paint chips (cut from colour sample strips at the paint store). Have them find nature objects that match their chips.

Rainy Day Activities

Camping can be fun no matter what the weather. Many activities can still be done in the rain and snow, if everyone is suitably dressed. When you need a break from the weather, some of these ideas might help pass the time:

- Read or tell stories
- Play cards or board games
- Make tissue paper flowers or other simple crafts
- Play Charades – animals, movies, songs
- Try to draw a person or object by looking only at the person or thing, not at the paper
- Plan a campfire or skit
- Make-over your big toe: dress it up
- Make, exchange and do word searches
- Play Cat's Cradle or practice tying knots
- Write a poem or your own camping song
- Make gadgets
- Make puppets and put on a show
- Beautify your living quarters
- Have a tea party
- Practice first aid
- Have a talent show
- Use blank sheets of mailing labels and fine-point markers to make custom stickers.
- Make ID cards using index cards cut down to the shape/size of a driver's license. Embellish the cards with markers and words/images from magazines or comic books. Finish (and protect your card) by



TICKLE BAGS: a bag containing a variety of small objects – clothespin, paper, foil, toothbrush, button, flag, rock, book, candle, etc.

Have each patrol use all of the items in a skit, to invent a machine to take them somewhere, or to create a piece of equipment to use in outdoor play.



Make a Pizza-Box Solar Oven

This solar oven has been adapted from many designs. Feel free to improvise! Try making s'mores, English muffin pizzas, hot dogs, cookies or biscuits.

The pizza box solar oven can reach temperatures of 275 degrees, hot enough to cook food and to kill germs in water. (Test how hot it is using a simple oven thermometer.) A general rule for cooking in a solar oven is to get the food in early and don't worry about overcooking. Expect the cooking time to take about twice as long as conventional methods, and allow about one half hour to preheat.

Materials and equipment:

- Recycled pizza box
- Black construction paper
- Clear plastic (heavy plastic laminate works best)
- Non-toxic glue
- Tape
- Scissors
- Ruler
- Magic marker
- Wooden dowel or straw

Instructions:

Draw a one inch border on all four sides of the top of the pizza box. Cut along three sides leaving the line along the back of the box uncut. (Diagram #1)

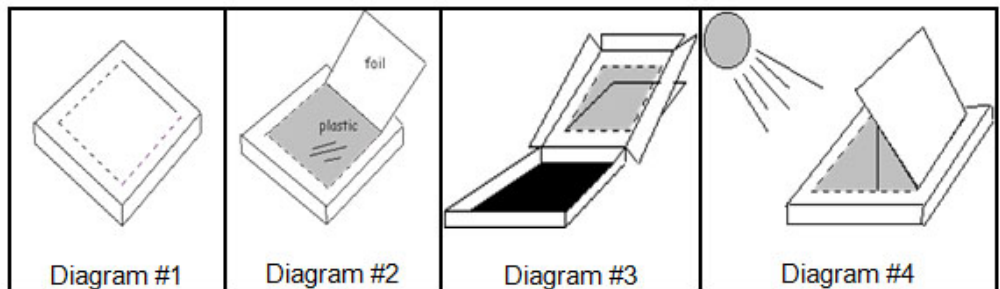
Form a flap by gently folding back along the uncut line to form a crease. (Diagram #2) Cut a piece of aluminum foil to fit on the inside of the flap. Smooth out any wrinkles and glue into place.

Measure a piece of plastic to fit over the opening you created by forming the flap in your pizza box. The plastic should be cut larger than the opening so that it can be taped to the underside of the flap. Be sure the plastic becomes a tightly sealed window so that the air cannot escape from the oven interior.

Cut another piece of aluminum foil to line the bottom of the pizza box and carefully glue into place. Cover the aluminum foil with a piece of black construction paper and tape into place. (Diagram #3)

Close the pizza box top (window), and prop open the flap of the box with a wooden dowel, straw, or other device and face towards the sun. (Diagram #4) Adjust until the aluminum reflects the maximum sunlight through the window into the oven interior.

Many thanks to
Debbie Sugden,
Camping
Committee
Secretary for
providing many
of the items for
this issue!



Adults and youth 12+ years old: Volunteers Needed!

CAMP MOCKINGBIRD WORK PARTY

Saturday, June 19, 2010

9:00 a.m. - 4:00 p.m.



To join the party, contact ggcinfo@calgarygirlguides.com.

Include your:

- Name
- phone number
- e-mail information
- how many workers are coming with you

What to bring:

- Travel mug
- Work gloves
- Enthusiasm

Deadline to register: Friday, June 4



Project To Do List

- Repair and stain picnic tables
- Paint hallway and bunk rooms in Lodge
- Collect deadfall
- Cut deadfall into lengths for splitting

LUNCH PROVIDED



Do you have any other ideas or suggestions? Please share them!



Celebrating Our Centennial Year

By the time you get this issue of *the Brownsea*, our Centennial Year will be off to a great start. Below are some more ideas, continued from the last issue of *the Brownsea*.

Remember we would like the public to know about our anniversary. How about holding your next meeting at the mall or in the library? Members (girls and Guiders): wear your uniforms as much as possible.

Thanks again to the Alberta Council Directors of 2005.

Pat Istead — Calgary Area Membership and Marketing Committee Chair

Crafty Ideas

Camp Hat Crafts

Make simple crafts using cut fun foam, glue on pompoms, ribbons, sparkles as desired. Attach to hat with safety pin.

Bird Box

Make and decorate bird boxes and place in community parks. (Don't forget to put our logo on them!).

Ribbon Stick

Make a rainbow ribbon stick. Attach several streamers or ribbons 91-1.5m in length) with tape to one end of a stick or dowel.

Dance in celebration of the Centennial.

Bring in a resource person to teach a folk dance, or the maypole dance.

Cow Pie Toss

Cow pies are essentially rubbery pancakes.

Buy cheap pancake mix, mix according to directions, and add cocoa powder to get the desired colour.

Set up a hoola hoop or a bucket to aim for and give each girl two tries to hit it with the cow pie.

Each pie will probably only last for 3 or 4 tosses so make lots!

Invention

Invent a great new thing using a variety of materials found in your kitchen or craft cupboard and demonstrate how it works.

History-Oriented Activities

Historical Skits

Put some of the historical events on index cards and let the girls create skits to act them out.

Cartoon Strip

The girls can make a cartoon strip of an historic event by drawing 5-10 boxes. Source: Helen Perry, Calgary

Try Some Period Games

Check out a few examples on the next page.

“100” Theme Activities

As a group or individually:

- Find 100 pennies and donate them to the Canadian World Friendship Fund. (National is asking for \$5.00 per person.)
- Discover 100 great things about Guiding.
- Walk or run or bike. Log your kilometres. Aim for 100 km!
- Buy 100 more cookies per girl to sell in the next campaign.
- Do 100 hours of good deeds and service.
- Have a scavenger hunt with 100 items.

Have Fun Today: Try Games from the Past

1930s: Backward Bounce

One tennis ball is required for each team.

1. Teams of six stand in lines with feet wide apart and stiff knees. There should be about three feet between each girl.
2. On each team, girl number One bounces the ball through her legs to be caught by girl Two, who then bounces it through her legs to be caught by Three, and so on, until it reaches Six, who runs up with it to stand three feet in front of One.
3. Six then bounces the ball through her legs to One, and so on. The team which first reaches its original formation wins.

Note: Knees must be kept stiff all the time, and the ball bounced from about waist-high. If the ball is not bounced like this it will not come up at a sharp enough angle to be caught by the girl behind. This is an effective game for a display, but it needs practice.

Source: *A.M. Maynard, An ABC of Guiding,*

1940s: Opposite and Alternate

1. Form two lines facing each other: one is called "Opposites" and one is called "Alternates". Opposites refer to branches or leaves where the stems are opposite each other. Alternates are when the stems alternate up the branch or leaf.
2. When the leader calls "opposite", all the players in that line run to tag a tree or bush that has opposite buds or leaves while the girls on the Alternates team try to tag them.
3. Any girl that is touching a tree or bush with opposite buds or leaves is safe from being tagged. Tagged girls change teams.
4. When the leader calls "Alternates" the girls from the Alternates teams try to find a bush or tree with alternate buds and leaves while the opposites team tries to tag them.
5. Variation: try Perennials and Annuals or, for the younger girls, Trees and Shrubs.

Source: *The Patrol System for Girl Guides, published 1940.*

1950s: Squeak Piggy, Squeak

1. Girls sit in a circle. One girl is "It". Sitting in the middle of the circle, "It" is blindfolded and given a cushion or pillow. She then works her way toward the girls by pressing the cushion down as she crawls around until she finds a lap.
2. She puts the cushion on the lap, and then sits on it. The girls say "Squeak piggy squeak". The girl whose lap has been sat on must squeak; "It" tries to guess who it is.
3. They switch spots if she gets it right; otherwise she tries one more time with a new lap. On the second try, the girls switch spots regardless.

1960s: Streets and Alleys

1. All the girls except two stand in several parallel lines, making ranks and files with four or more players in each. These lines should be far enough apart so that the girls in one can clasp hands with their neighbours in the next one in either direction.
2. The two extra girls act as thief and police officer. The girls join hands across the ranks, forming streets. The thief runs and the police officer tries to catch her.
3. When the Guider says, "Right Face" the girls face right and join hands along the file, forming alleys at right angles to the streets. The command to change from street to alley should be given often to keep the game lively. The thief and police officer must keep to the streets and alleys; they are not permitted to break through the joined hands nor to go under them.
4. When the police officer catches the thief, two other girls take their places and the former thief and police officer step into the spaces left vacant.

Source: *Hints for Guiders of New Companies, published 1960.*



Doing
service for the
Food Bank?
Keep track of
your donations
(both time and
items) and let
Area know how
you do.



GGC– Calgary Area Directory

403-283-8348

Contact		Voice-Mail Ext	E-mail
Area Commissioner	Eileen	232	commissioner@calgarygirlguides.com
Deputy Area Commissioner	Annette	232	commissioner@calgarygirlguides.com
Camping Advisers	Renée		camping@calgarygirlguides.com
International Committee	Colleen		international@calgarygirlguides.com
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Program Committee	Noeleen		program@calgarygirlguides.com
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Girl Membership Coordinator	Sommer	227	youth@calgarygirlguides.com
Marketing and Camp Coordinator	Karrie	226	marketing@calgarygirlguides.com
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GGC-Calgary Area website

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GGC-Alberta Provincial Council

website www.albertagirlguides.ca

Also check out the

GGC National website www.girlguides.ca





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As I wrap up this last issue, I want to extend my thanks to Brenda at the Guide Office for her efforts with *the Brownsea* the past two years.

Even when I thought I'd crossed all the "Ts", dotted each "i" and lined everything up just right, Brenda still managed to find something I'd overlooked. With all the other responsibilities she's assumed, she still managed to provide a speedy critique, to ensure that each issue was sent out on time, and to forward to me any reader comments received at the office.

Your time and help has really been appreciated, Brenda!



Pat, Departing Editor

Take an "Un-Nature Walk"

Choose a variety of items to suit your particular theme. (The example here is for a Baden-Powell history lesson that would be a great inclusion into a Centennial celebration since it was with the B-Ps that Guiding and Scouting began.)

Along a path in the woods or in a circle through a grassy area, place your items. (Know how many items you've put out so you can be sure you've got them all when the activity is finished.)

For older girls, give each small group a pencil and a piece of paper. Instruct them to record each "un-natural" thing they find. Groups of younger girls can be accompanied by an adult or older girl who can record their finds.

If you have time, walk the trail again with the groups. Point out the items and give the significance of each item (as you gather them).

Idea submitted by Holly Sweeney —East Bow Division Camping Adviser

B-P History Themed Suggestions:

A giraffe: represents the time Robert Baden-Powell spent in Africa.

A picture of Olave Baden-Powell (or perhaps a camp crest with her image): his wife.

A robin: B-P's nickname.

A rosebud: the original name for Brownies.

A British flag: their ancestry.

A wrapped gift (hung high in a tree if possible): in his younger days playing hooky from school, B-P discovered that if he hid high in a tree, the headmaster would never find him since he didn't look up.

A tribal shield or African mask: represents the significance of the left handshake — as a demonstration of trust, warring tribesmen would have to put down their shields to shake hands leaving their bodies unprotected.

A toy Rolls Royce: when Robert and Olave were married, Scouts and Guides around the world each donated a penny. There was enough money to buy a Rolls Royce.

Suspenders: when B-P was made a Lord, the World Scout Association asked what they could buy him to commemorate the event. He said, "A pair of suspenders," to hold up his pants at the ceremony.

Mark the end of the trail with the rock symbol for "I have gone home": a traditional trail's end but also the symbol on B-P's gravesite in Kenya.

